

	2024 Camp Berry Merit Badge Day Schedule												
	Session 1		Session 2		Session 3		12:00 - 1:00 pm -- ALL CAMP: Lunch	Session 4		Session 5		Session 6	
	9:00 - 9:50 am		10:00 - 10:50 am		11:00 - 11:50 am			2:00 - 2:50 pm		3:00 - 3:50 pm		4:00 - 4:50 pm	
Range & Target Sports	Archery		Archery		Archery			Archery		Archery		Action Archery	
				Shotgun (10:40-11:50)				Shotgun (2:00-3:20)			Shotgun (3:40-4:50)		
	Rifle (9:00-10:20)			Rifle (10:40-11:50)				Rifle			3D Archery (4:00-4:50)		
SCOUTCRAFT	Fishing		Camping		Wilderness Survival			Camping		Orienteering		Wilderness Survival Cooking	
EAGLE	Communications/Public Speaking		Emergency Preparedness/First Aid (10:00-11:50)					Communications/Public Speaking		Emergency Preparedness/First Aid			
LAKE FRONT	Rowing		Kayaking		Canoeing					Kayaking		Canoeing	
POOL	Swimming (9:00-10:10)			Swimming (10:20-11:30)								Open Swim / Mile Swim	
BADEN POWELL	First Year Camper Program												
ECOLOGY	Weather		Env. Science		Astronomy		Weather		Env. Science		Astronomy		
	Reptile & Amphibian		Mammal Study		Nature		Horsemanship (2:00-3:50)				Animal Science		
HANDICRAFT	Basketry		Leatherwork		Woodcarving		Leatherwork		Woodcarving		Basketry		
	Pottery		Native American Lore		American Culture/ American Heratage		Native American Lore		Pottery		American Culture/ American Heratage		
S.T.E.A.M.	Chess		Music		Robotics		Robotics		Chess		Music		
	Chemistry		Photography		Geology		Geology		Chemistry		Photography		
THE TOWER	Low Cope		Climbing (10:00-11:50)						Climbing (3:00-4:50)				
ATV	ATV Session 1 (9:00-10:20)			ATV Session 2 (10:40-11:50)			ATV Session 3 (2:00-3:20)		ATV Session 4 (3:40-4:50)				
INDUSTRIAL ARTS	Welding		Metalworking		Automotive Maintenance		Welding		Metalworking		Automotive Maintenance		

12:00 - 1:00 pm -- ALL CAMP: Lunch

5:50 - 7:00 PM -- ALL CAMP: Dinner

If you have any questions about merit badges or the merit badge schedule contact the Camp Program Director, Wyatt Miller at [wyatt.miller@blackswampbsa.org](mailto:wyatt.miller@blackswampbsa.org)

"Green" indicates program runs past one hour



ALL SUBJECT TO CHANGE